

5th EAI Conference on

# Computer Science and Education in Computer Science

30 June – 2 July, 2026  
Boston, US

## Scope

**EAI CSECS 2026** is a premier international forum focusing on the intersection of computer science research and education. The conference aims to foster a multidisciplinary approach to advancing computer science technologies, educational strategies, and pedagogy. EAI CSECS 2026 also emphasizes the development and evaluation of computing curricula, teaching methods, and online courses, with the goal of enhancing both the technical and educational aspects of the field. Through discussions on theory, application, and integration, the conference aims to identify and address key challenges in computer science education and research.

The scope of the EAI CSECS 2026 – EAI Conference on Computer Science and Education in Computer Science (EAI CSECS 2026) covers topics such as:

Education in Computer Science  
Computer Science Theory and Implementations

## Topics

- **1.) Education in Computer Science**
- Online and Digital Education;
- e-Learning
- **2.) Computer Science Theory and Implementations**
- Theory of Computation;
- Distributed Computing;
- Artificial Intelligence;
- Data Analytics;
- Virtual and Augmented Reality
- ICT Implementations.

Full paper submission  
open until 30th April,  
2026!



Submit your  
Paper!